UT TYLER REC SPORTS IM WALLYBALL
RULES AND GUIDELINES

1. Service area is three feet from each end of the court.
2. The match is won when one team wins the best of three games. A game is won when one team first scores 25 points (first two games) or 15 points (tie-breaker game).
3. Each team can only call one time out per game.
4. Number of players: Four players will play per side.
5. In co-rec competition, two players shall be male and two players shall be female. A team may play with more females than males (3-1) but may never play with more than two male players at a time.
6. A coin toss will determine first service or choice of court side. Second game service to other team. Third game if necessary will need another coin toss.
7. The ball will be “out of bounds” when while crossing the net it hits the ceiling, back wall of opponent’s side or two walls consecutively on service, volley, or block.
8. Ceiling and back wall on own side is in bounds if own player touches it.
9. The server may not spike or block the ball during the volley in which he/she served.
10. If server catches the ball on service toss, the server can replay the serve.
11. The service must be a clean contact with the ball. Pushing the ball or rolling the ball off the fingers (paint brush) is not allowed.
12. Service order must be kept prior to serving.
13. If the ball is only partly across the net and the opponent hits it, it is good.
14. Touching the net is not allowed by players, unless the ball is driven into the net and the net hits the player.
15. In the attack, the player must contact the ball before the ball has completely crossed over the net.
16. Blocker’s can reach over the net to block, providing the other team has made its third contact of the ball.
17. The opponent cannot block the set. If any part of the ball has crossed the vertical plane, a free ball is in effect and both teams are entitled to it.
18. If two opposing players touch the net simultaneously the point is replayed.
19. A ball crossing below the net across the vertical plan can be played back by your side if it is not over (3) three hits.
20. A ball on the vertical plane above the net is open to both sides.
21. A ball passing through the side openings of the net on the 1st or 2nd contact is replayed.
22. A double hit is only allowed on a block, or the return of a hard driven hit.
23. If a ball is touched on a block, the team still has 3 hits and the blocker can make any of these hits.
24. Contacting two or more walls is allowed only by the team in possession of the ball on their own side, provided a player on that team touches the ball first. The ball must also be touched by another player before going over on a multiple wall hit.
25. Holding, pushing, scooping, lifting, or carrying the ball is not allowed. It must be a clean hit.
26. Holding the ball at the top of the net by both sides is a replay.
27. If two players on the same team hit the ball simultaneously, it counts as one hit and either player can play the next hit.
28. No climbing or using the walls or players assisting each other to gain height at the net.
29. A ball can hit the back wall and go over the net directly (when being played by your side), but if two walls are touched, another player must touch it before going over the net.
30. If a ball spins across to the opponent's side and back to yours on the 1st or 2nd hit, you can play your 2nd or 3rd hit. If it is on the 3rd hit that it spins back, loss of point or side out occurs.
31. An open hand dink of the ball is illegal; it must be a paint brush hit, a clean hit, closed fist, knuckle, cobra shot, or soft spike.
32. A ball cannot contact below the waist.
33. On a block, if two opposing players touch the ball, the team still has 3 hits.
34. Substitutions: Unlimited substitutions are allowed as long as players are rotated into the serving position.
35. Blocking, spiking, or attacking a serve is illegal.
36. For co-rec play, anytime the ball is played three times, a female player must hit at least one of those hits.

More detailed official wallyball rules can be found on the web at:
http://www.wallball.com/rules/rule_pg.htm