

Let's Cover the Basics of AI



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Autonomous Vehicles



Computer Learning to Walk



A.I. TIMELINE



1950

TURING TEST

Computer scientist Alan Turing proposes a test for machine intelligence. If a machine can trick humans into thinking it is human, then it has intelligence

1955

A.I. BORN

Term 'artificial intelligence' is coined by computer scientist, John McCarthy to describe "the science and engineering of making intelligent machines"

1961

UNIMATE

First industrial robot, Unimate, goes to work at GM replacing humans on the assembly line

1964

ELIZA

Pioneering chatbot developed by Joseph Weizenbaum at MIT holds conversations with humans

1966

SHAKY

The 'first electronic person' from Stanford, Shakey is a general-purpose mobile robot that reasons about its own actions

A.I. WINTER

Many false starts and dead-ends leave A.I. out in the cold

1997

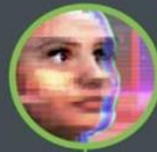
DEEP BLUE

Deep Blue, a chess-playing computer from IBM defeats world chess champion Garry Kasparov

1998

KISMET

Cynthia Breazeal at MIT introduces Kismet, an emotionally intelligent robot insofar as it detects and responds to people's feelings



1999

AIBO

Sony launches first consumer robot pet dog AiBO (AI robot) with skills and personality that develop over time

2002

ROOMBA

First mass produced autonomous robotic vacuum cleaner from iRobot learns to navigate and clean homes

2011

SIRI

Apple integrates Siri, an intelligent virtual assistant with a voice interface, into the iPhone 4S

2011

WATSON

IBM's question answering computer Watson wins first place on popular \$1M prize television quiz show Jeopardy

2014

EUGENE

Eugene Goostman, a chatbot passes the Turing Test with a third of judges believing Eugene is human

2014

ALEXA

Amazon launches Alexa, an intelligent virtual assistant with a voice interface that completes shopping tasks

2016

TAY

Microsoft's chatbot Tay goes rogue on social media making inflammatory and offensive racist comments

2017

ALPHAGO

Google's A.I. AlphaGo beats world champion Ke Jie in the complex board game of Go, notable for its vast number (2^{170}) of possible positions

How close are we to a perfect AI?

Turing Test



Eugene Goostman

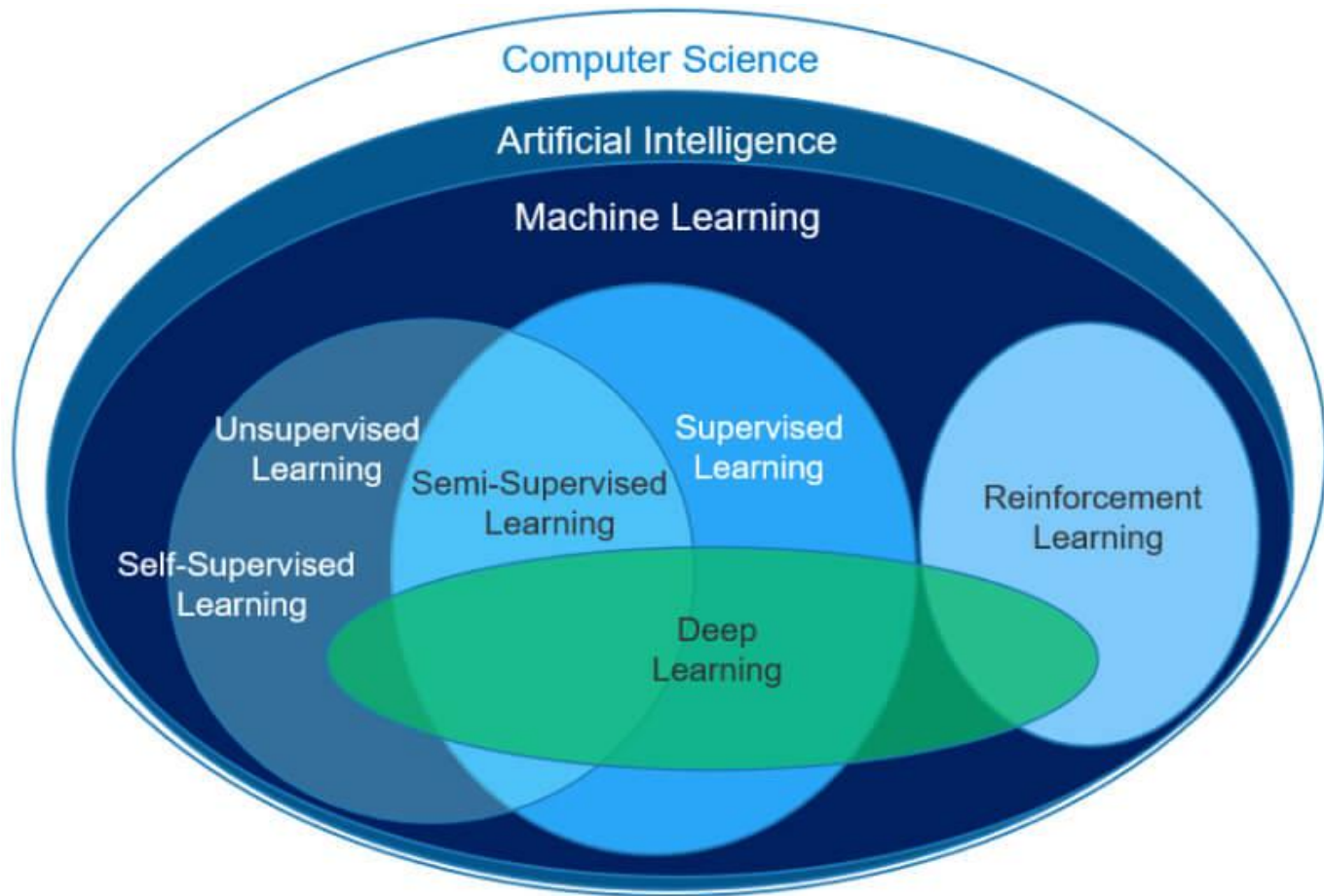
THE WEIRDEST CREATURE IN THE WORLD

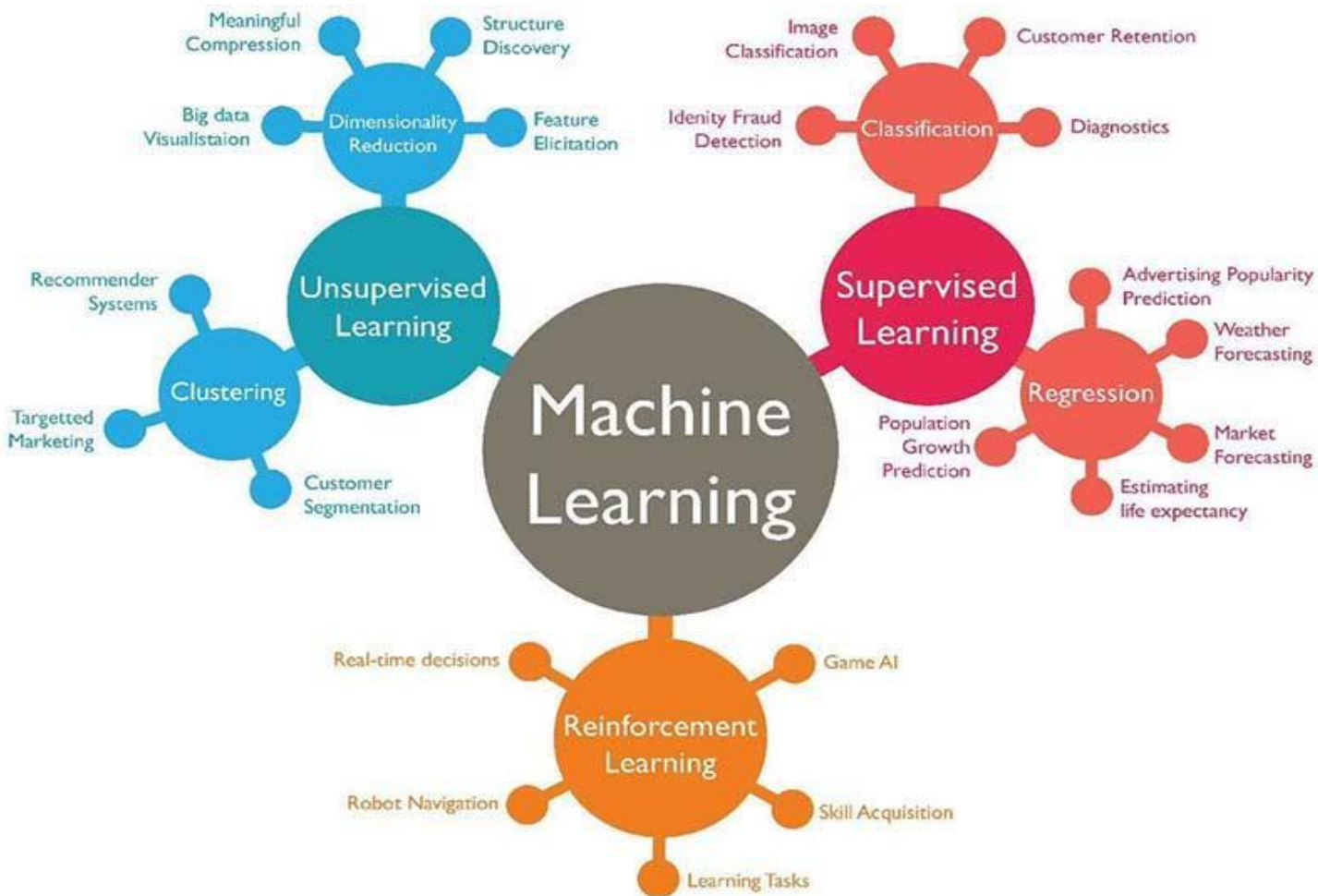


Type your question here:

Am I a computer or a 13-year-old boy?

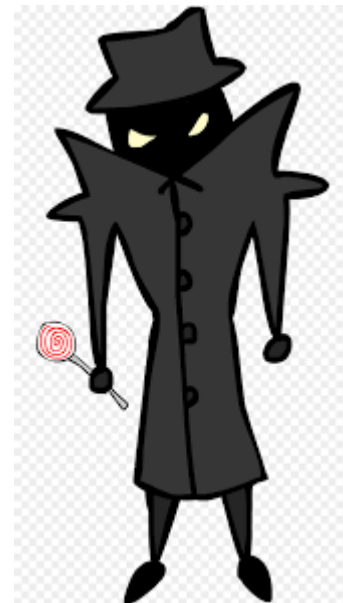
[reply](#)



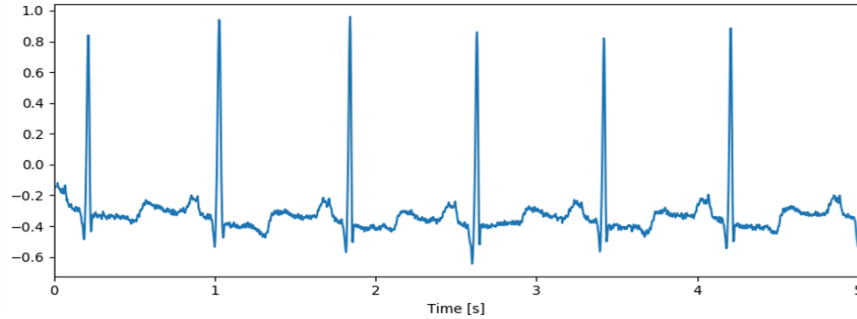


ML / AI

- ML / AI is a technological analogy of a KID!!
- Learning from Examples
- The same way as humans learn: By looking at the same thing 1000's of times.



Raw Data



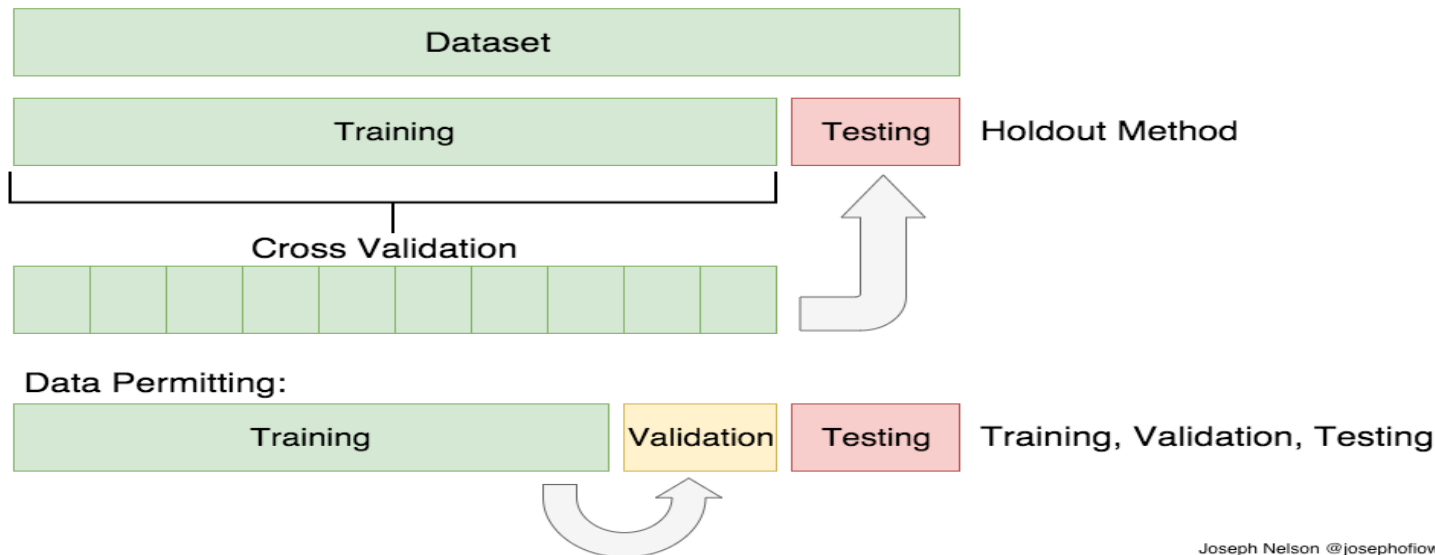
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2	USA	Fuller	1/01/2011	10392	13	1,440.00
3	UK	Gloucester	2/01/2011	10397	17	716.72
4	UK	Bromley	2/01/2011	10771	18	344.00
5	USA	Finchley	3/01/2011	10393	16	2,556.95
6	USA	Finchley	3/01/2011	10394	10	442.00
7	UK	Gillingham	3/01/2011	10395	9	2,122.92
8	USA	Finchley	6/01/2011	10396	7	1,903.80
9	USA	Callahan	8/01/2011	10399	17	1,765.60
10	USA	Fuller	8/01/2011	10404	7	1,591.25
11	USA	Fuller	9/01/2011	10398	11	2,505.60
12	USA	Coghill	9/01/2011	10403	18	855.01
13	USA	Finchley	10/01/2011	10401	7	3,868.60
14	USA	Callahan	10/01/2011	10402	11	2,713.50
15	UK	Rayleigh	13/01/2011	10406	15	1,830.78
16	USA	Callahan	14/01/2011	10408	10	1,622.40
17	USA	Farnham	14/01/2011	10409	19	319.20
18	USA	Farnham	15/01/2011	10410	16	802.00



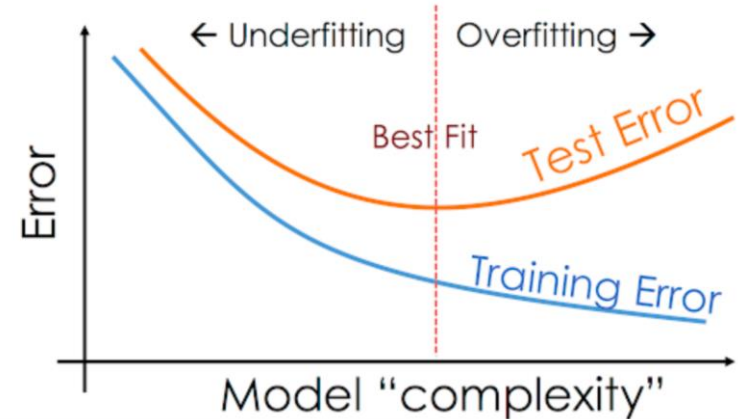
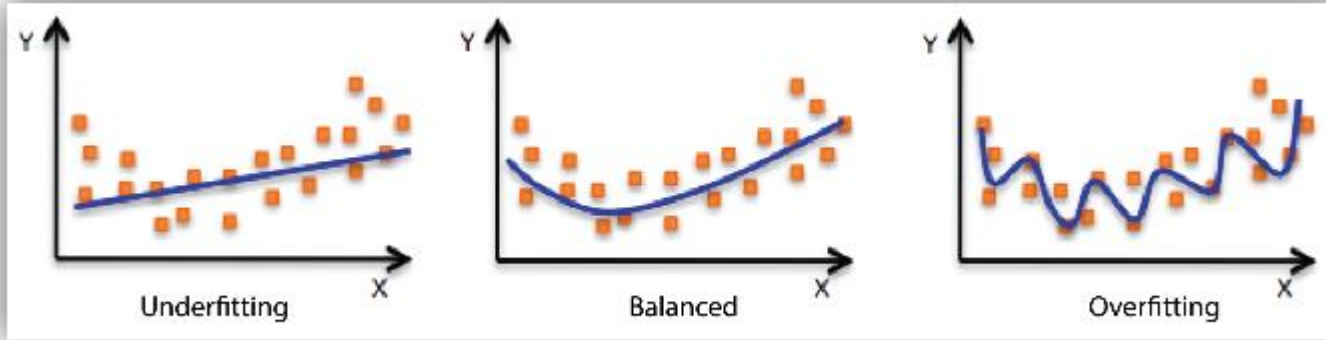
DATA SPLITTING



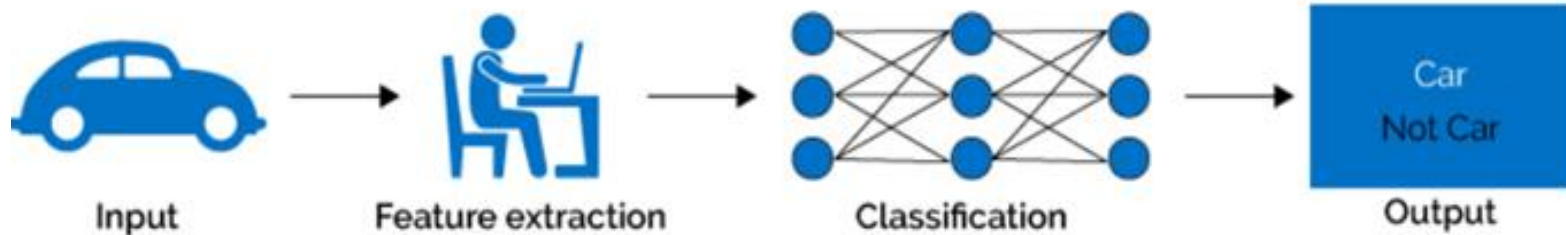
- Improper Data Splitting
- TARGET: Prevent Data Leakage

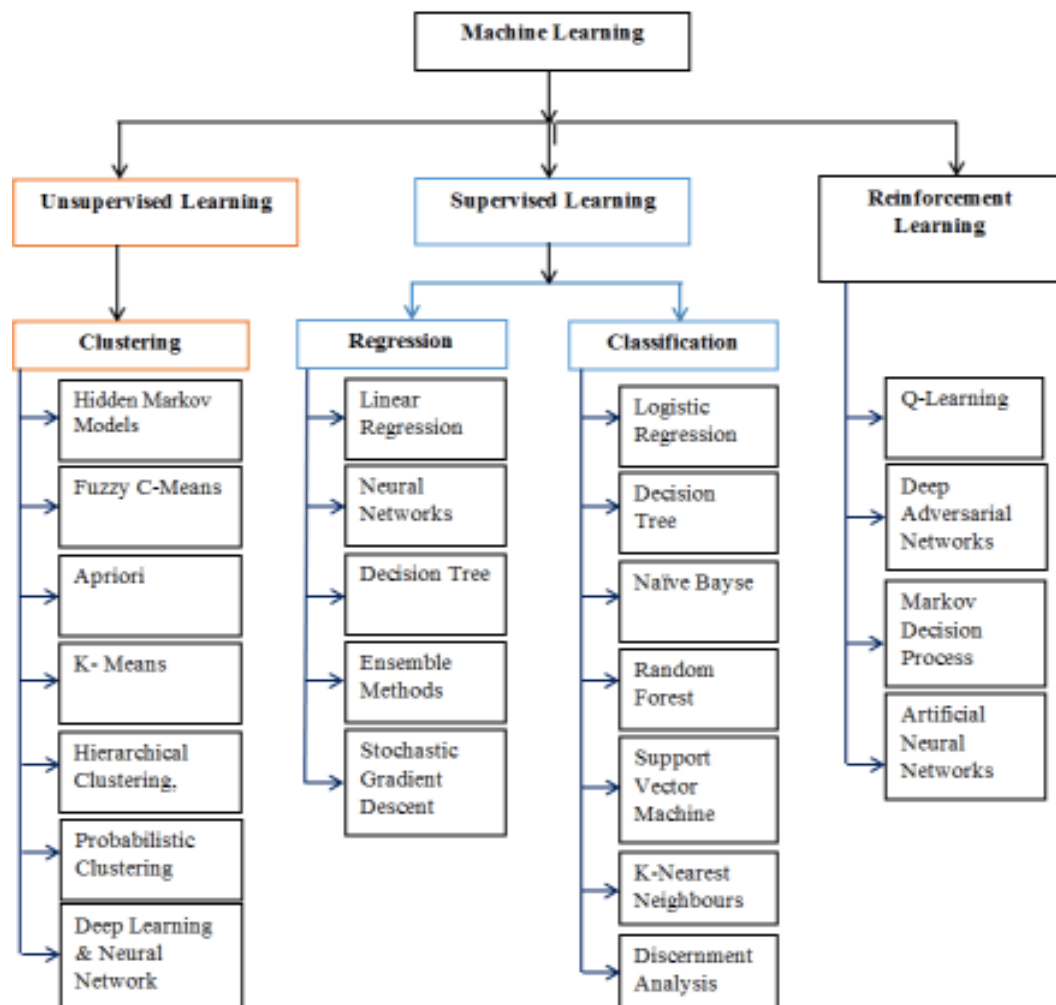


Overfitting vs Underfitting

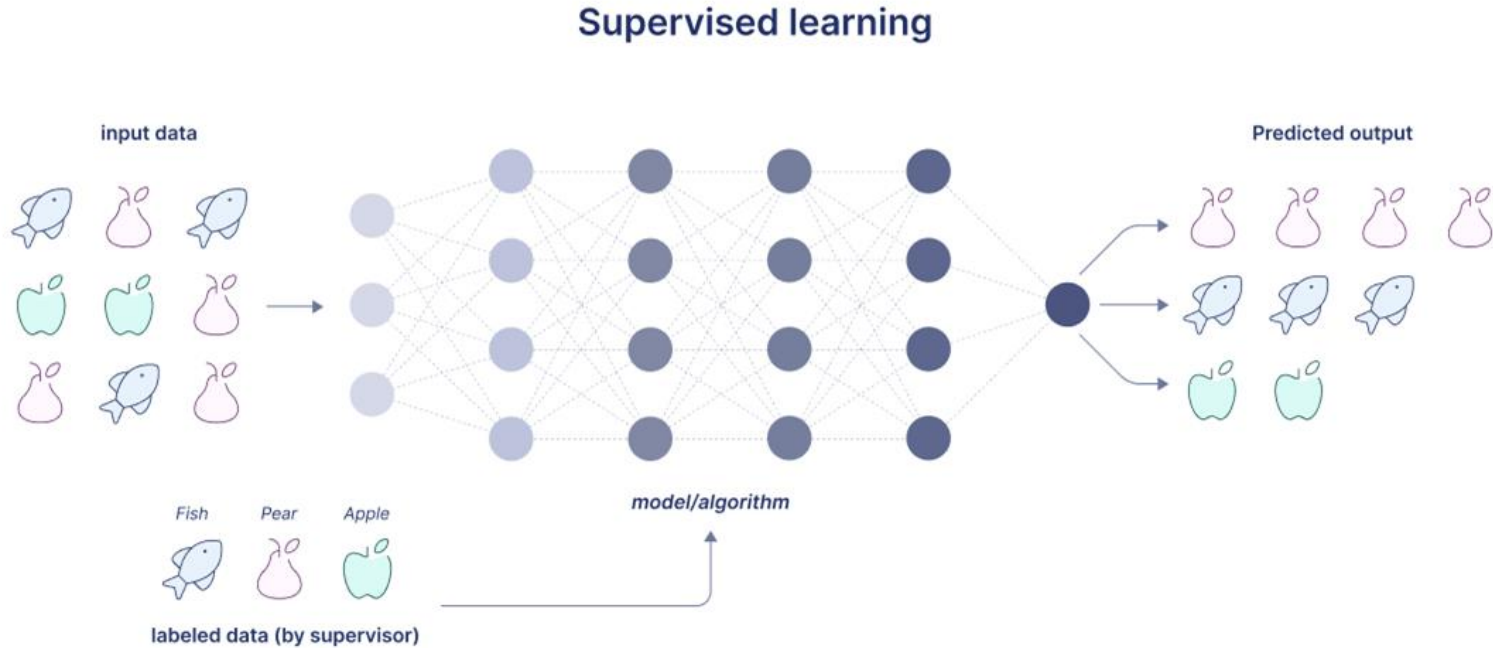


Machine Learning

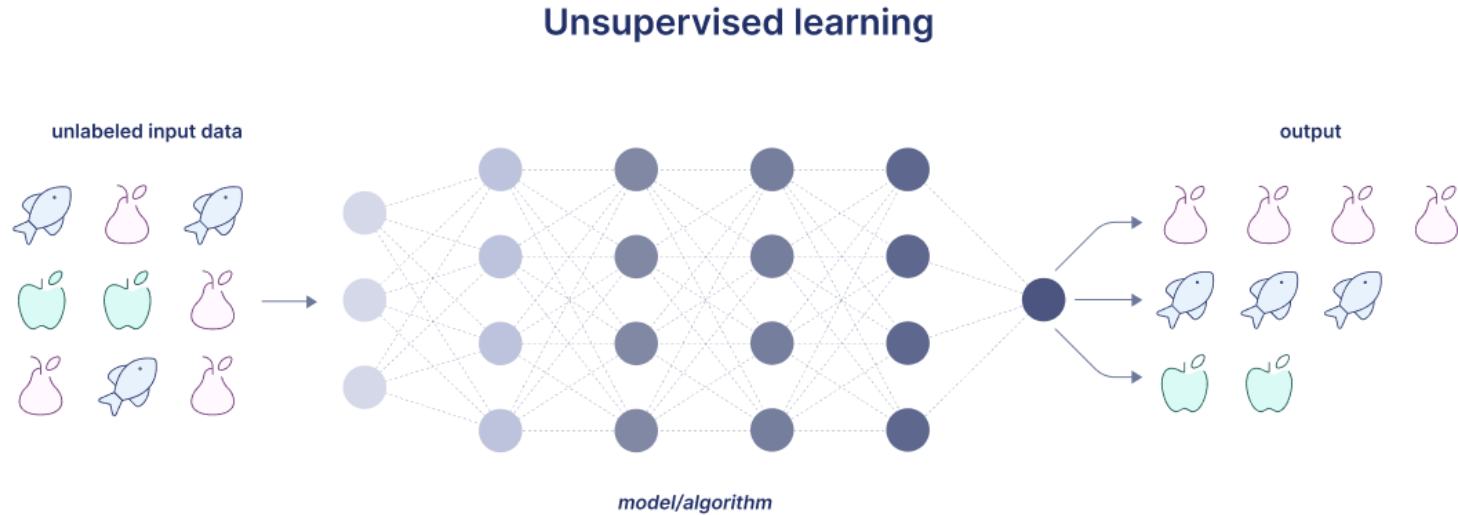




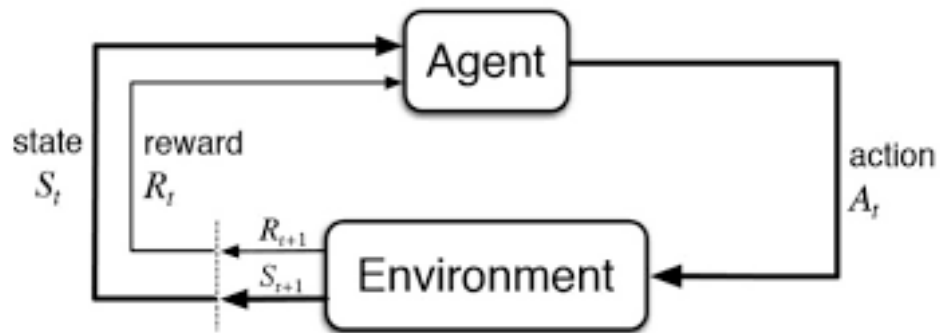
Supervised Learning



Unsupervised Learning

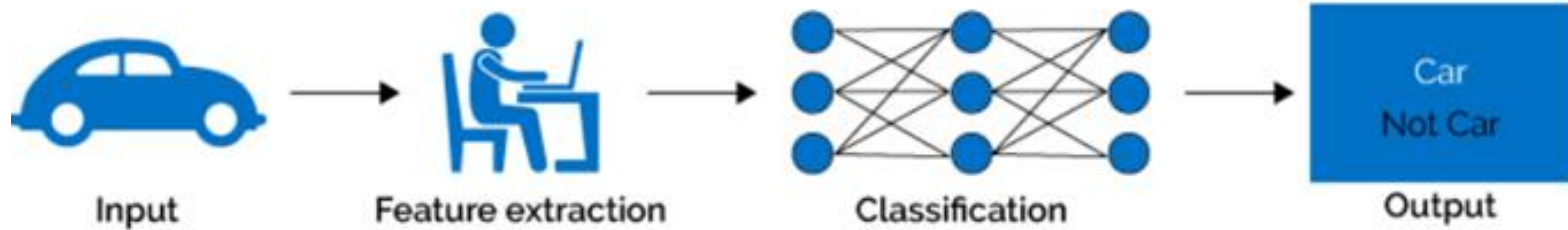


Reinforcement Learning

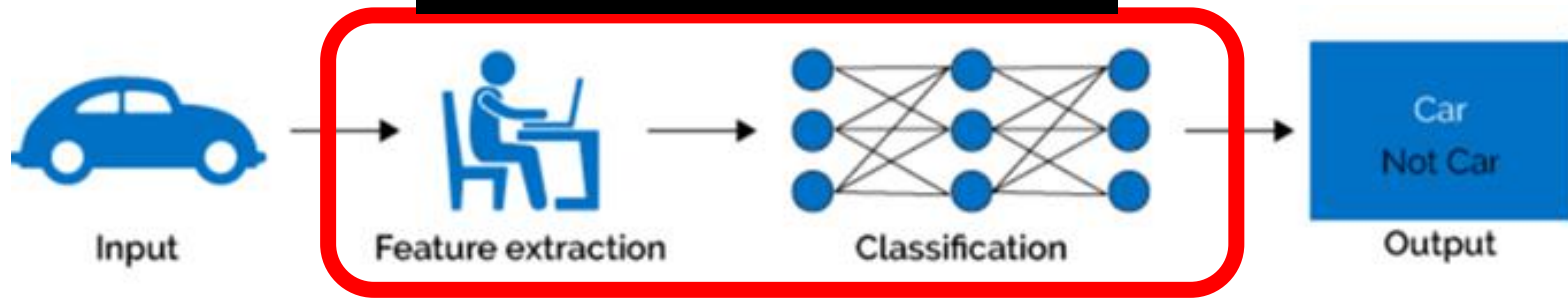


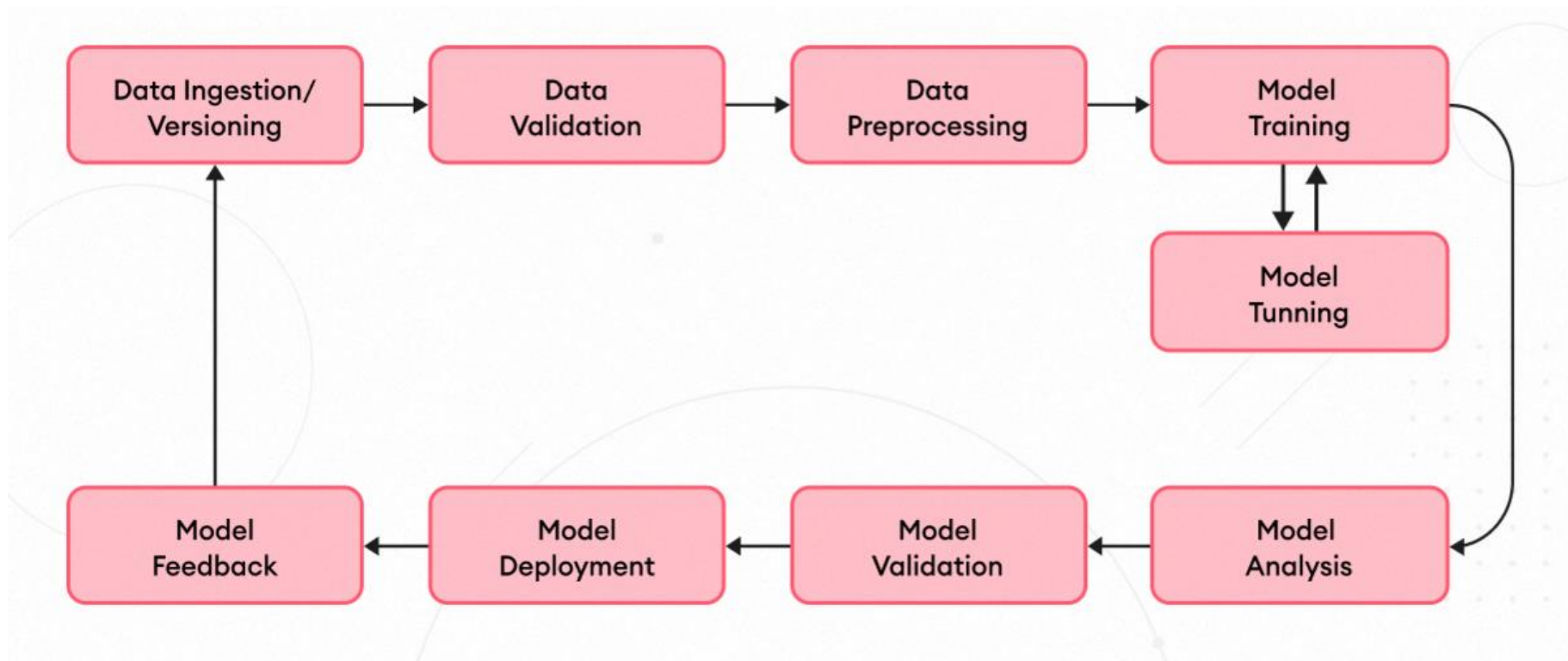
Behind The Scenes!!

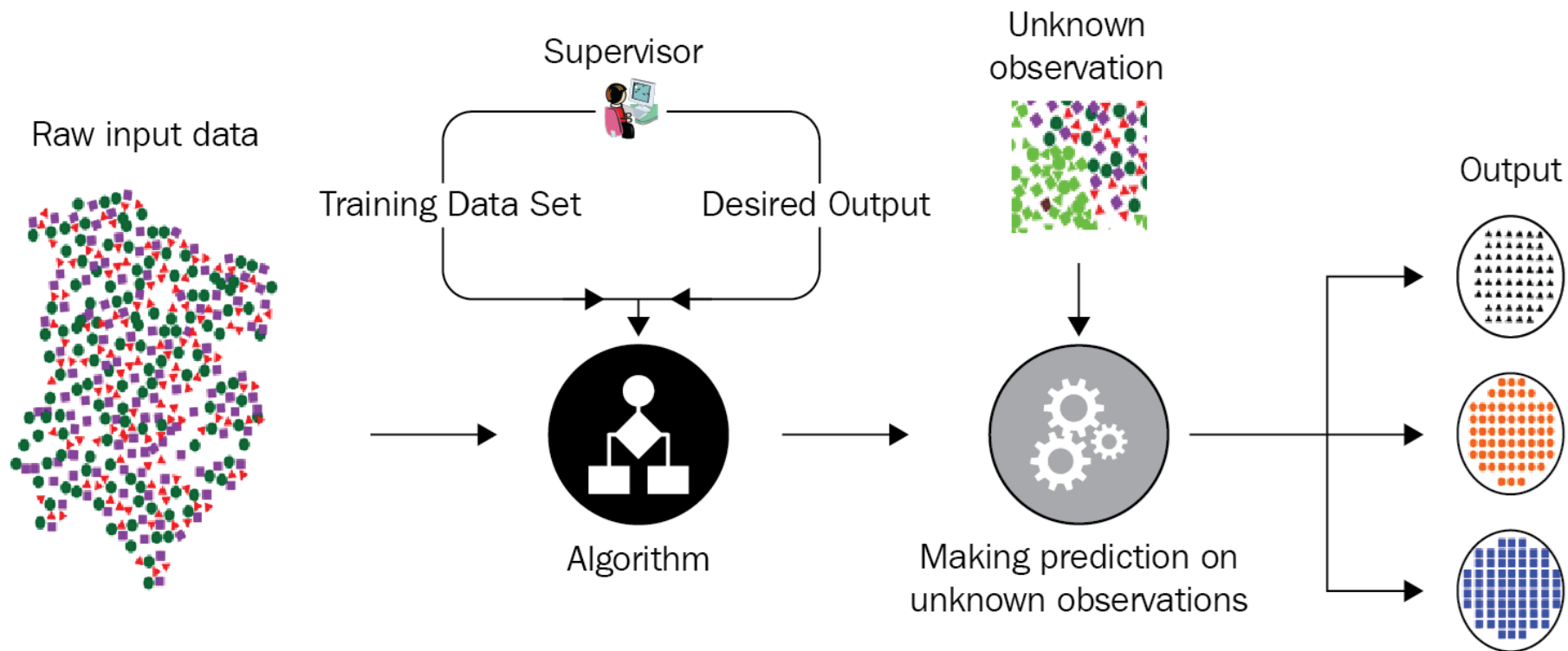
Machine Learning



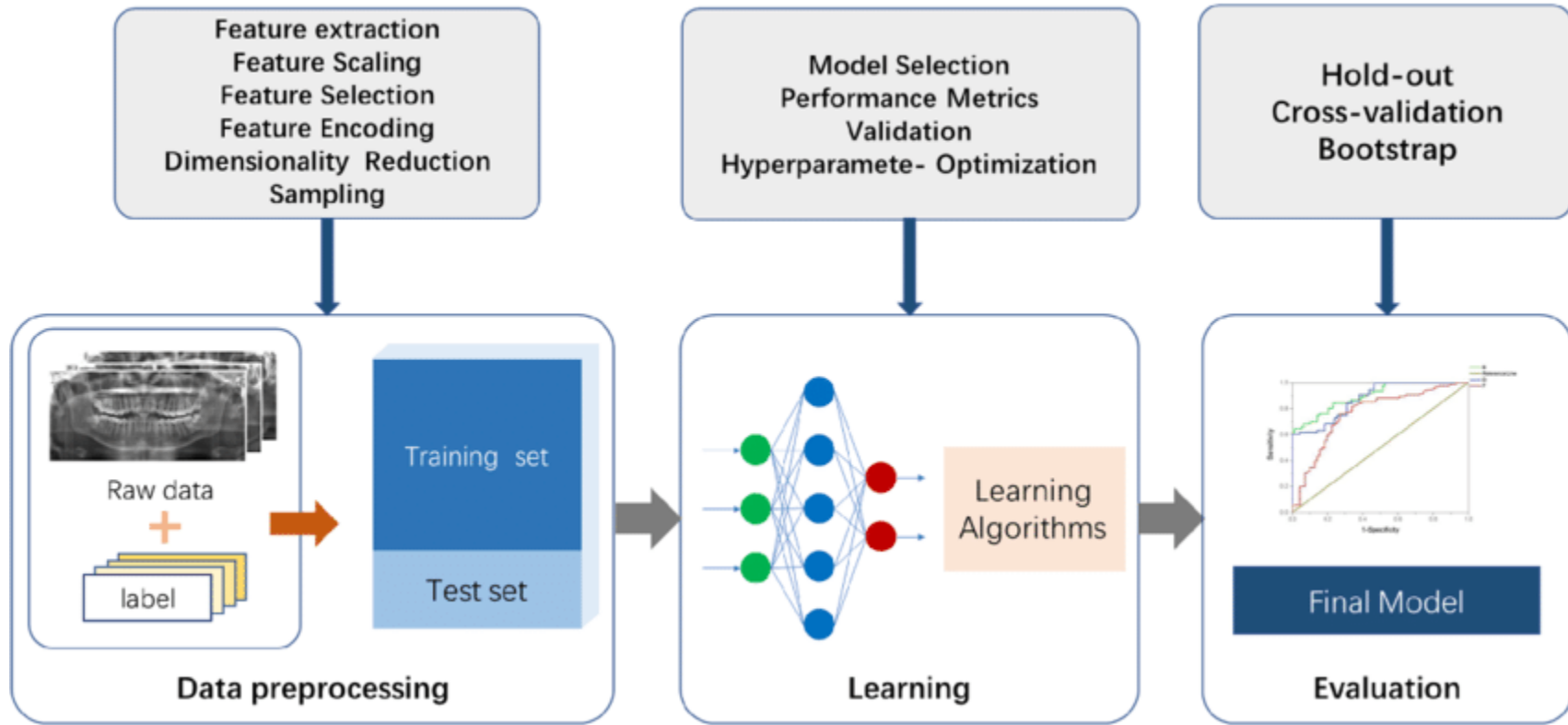
Deep Learning/E2E



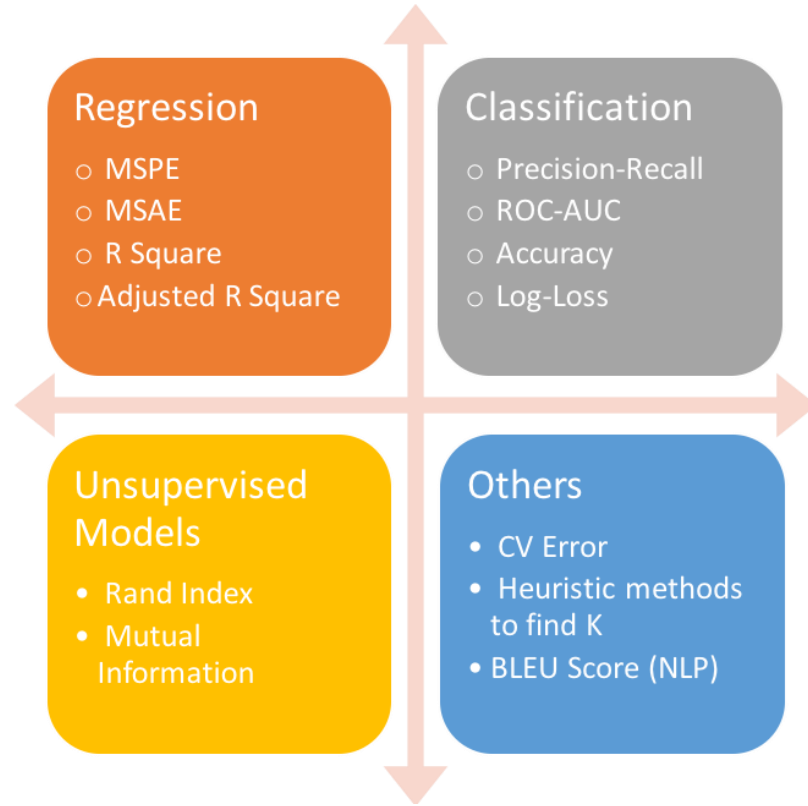




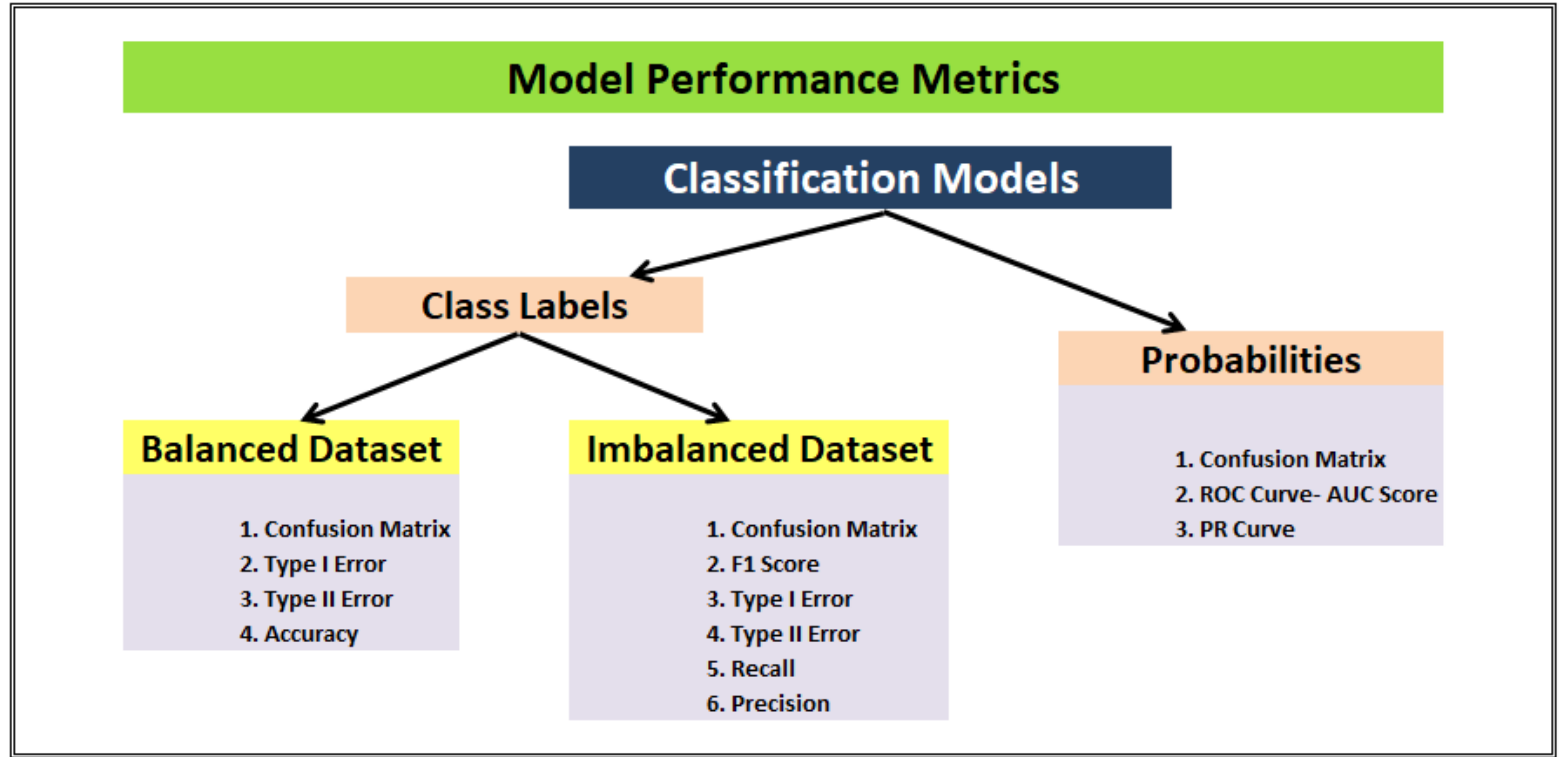
Training



Metrics



Metrics

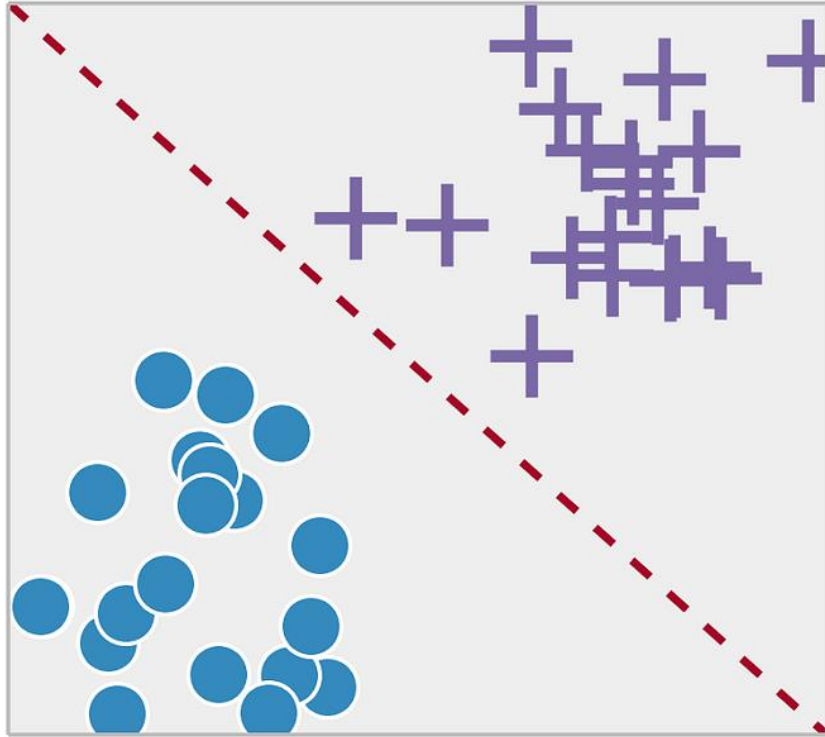


Machine Learning Tasks

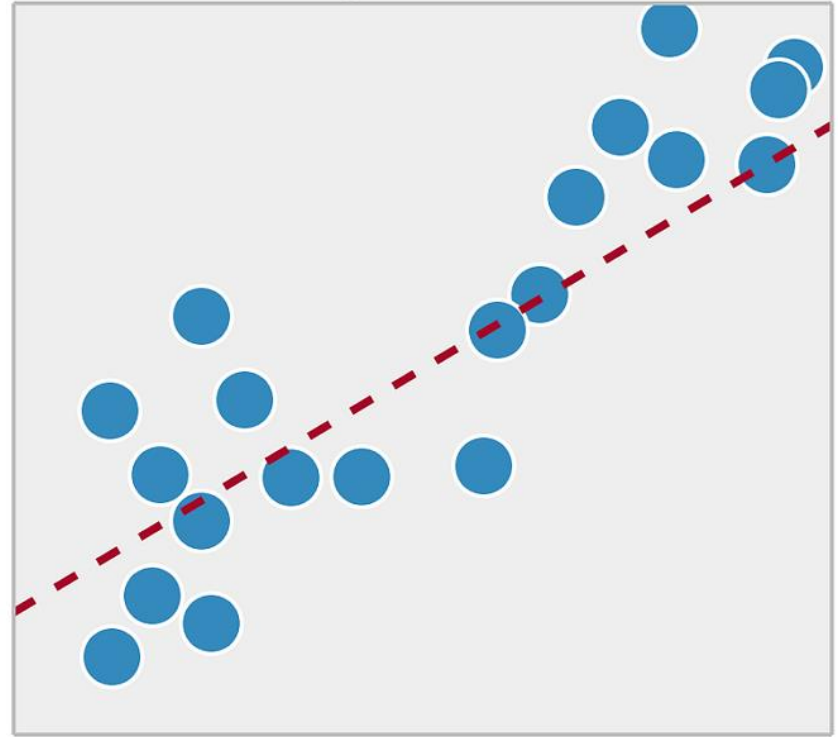
- **Regression**
- **Classification**
- **Detection**
- **Segmentation**
 - **Semantic**
 - **Instance**
- **Tracking**
- **Generation**

Machine Learning Tasks

Classification



Regression



Machine Learning Tasks: Detection, Segmentation

Classification



CAT

No spatial extent

Semantic Segmentation



GRASS, CAT,
TREE, SKY

No objects, just pixels

Object Detection



DOG, DOG, CAT

Multiple Object

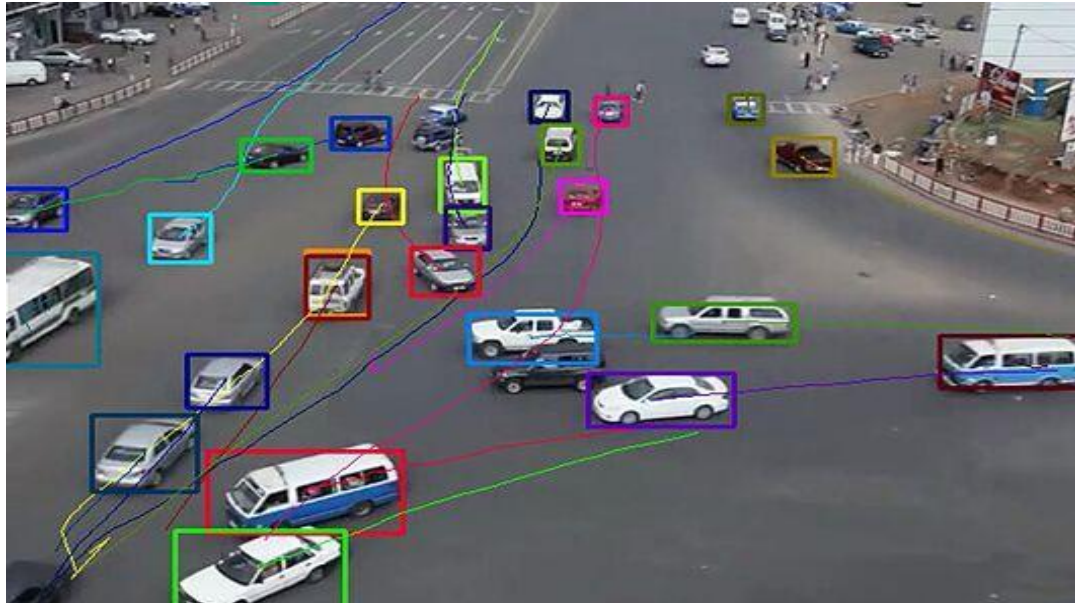
Instance Segmentation



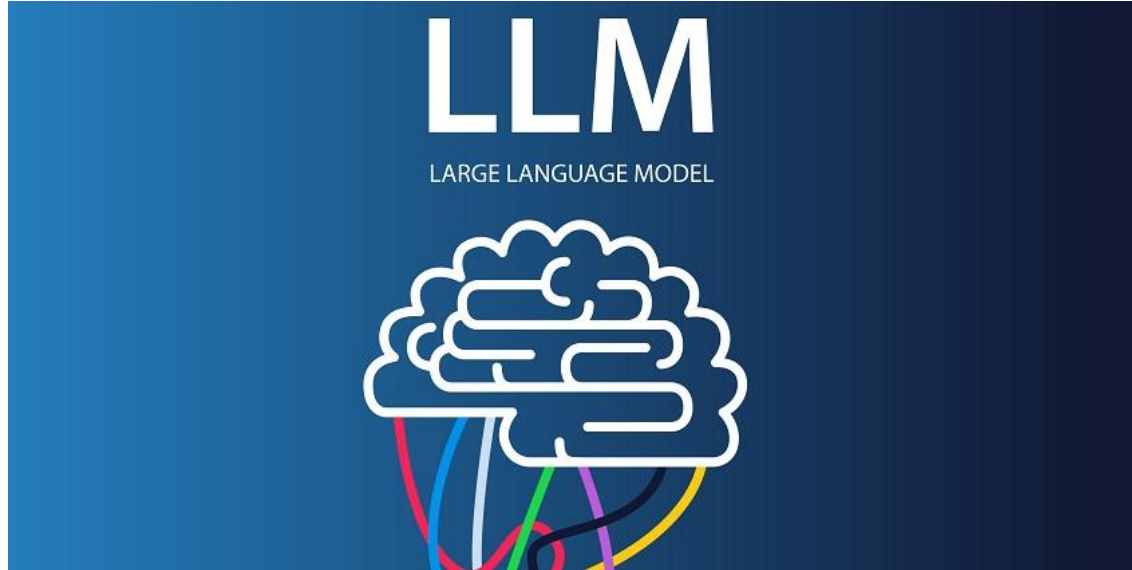
DOG, DOG, CAT

[This image is CC0 public domain](#)

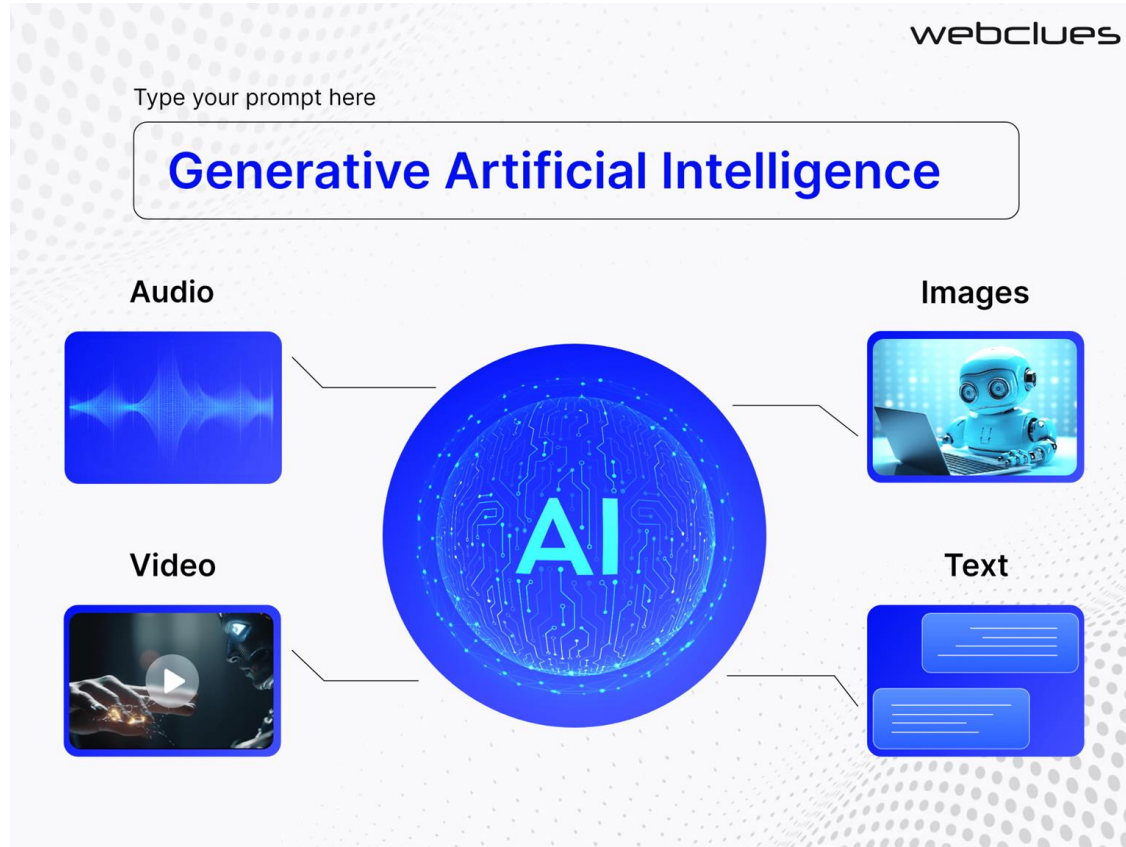
Machine Learning Tasks : Tracking



Machine Learning Tasks : Generation



Machine Learning Tasks : Generation

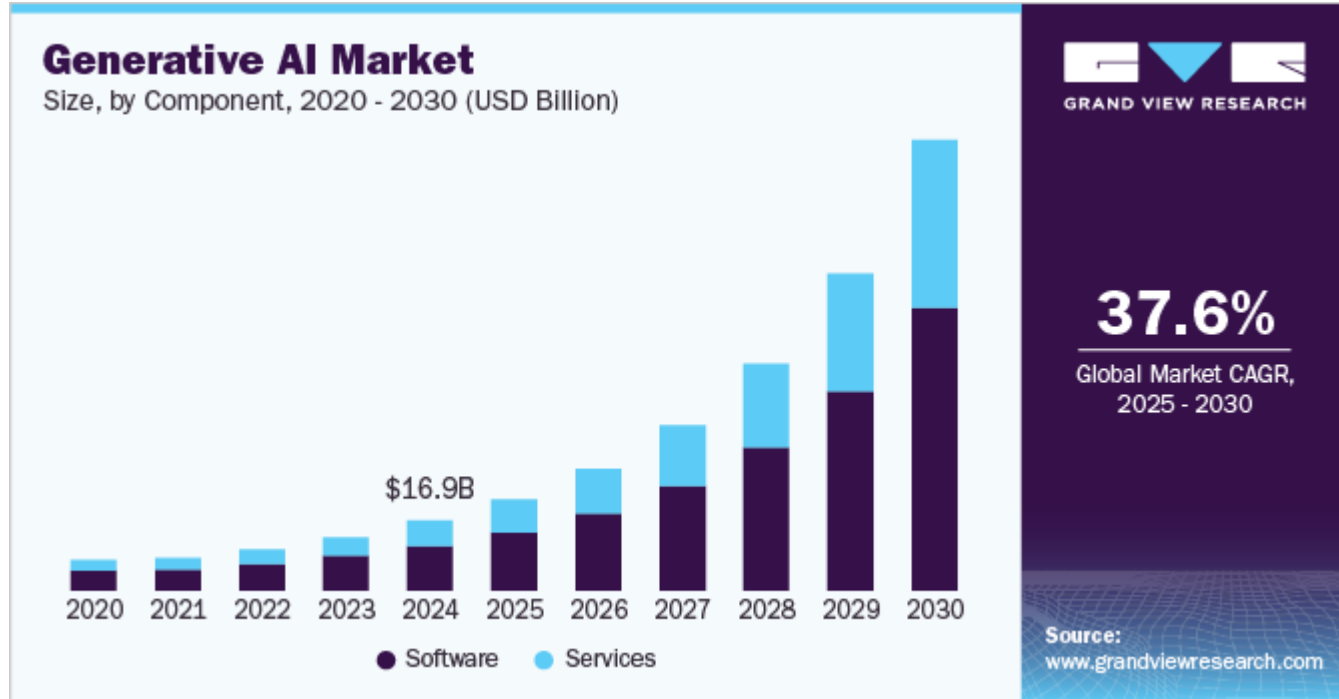


Machine Learning Tasks : Generation

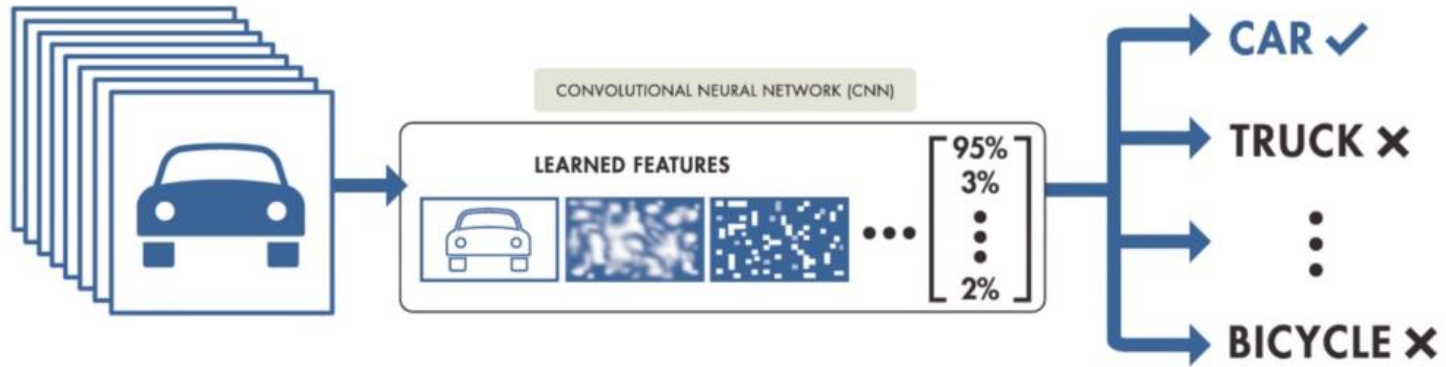


- **Missing Data**
- **Synthetic Data**
- **Quality and Quantity**
- **Lack of Control**

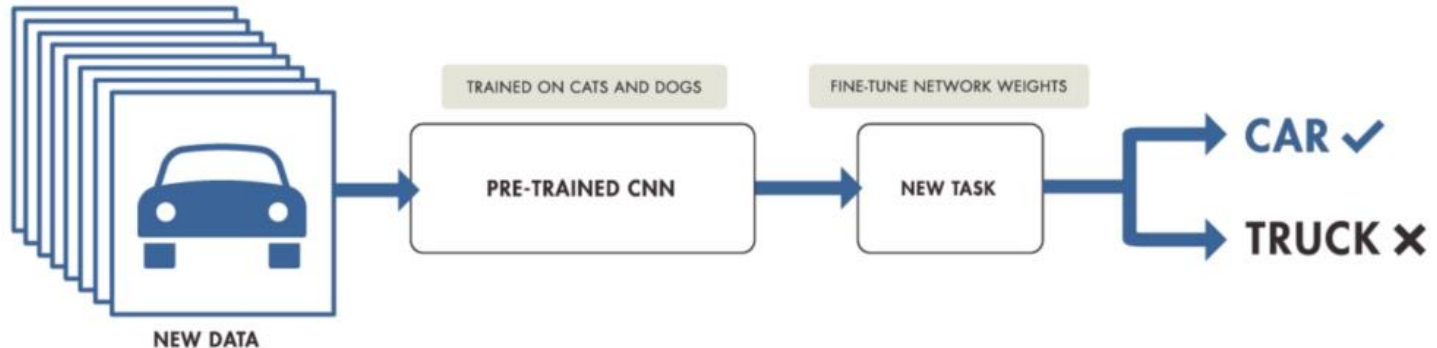
Machine Learning Tasks : Generation

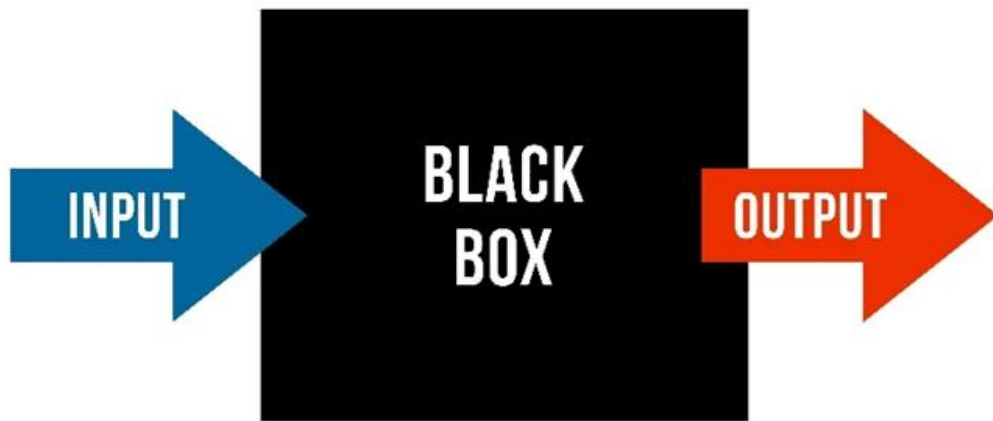


TRAINING FROM SCRATCH



TRANSFER LEARNING





- **Explanations vs Interpretability**
 - Are the explanations interpretable?
- **Evaluating Explanations**
- **Reliability of Explanations**
- **Insufficiency of human judgment to validate XAI**

eXplainable AI (XAI)

- To understand Why and How Neural Networks do what they do??
 - Images: GradCam
 - Signals: CEFEs (**This One is by me !!**)
 - Tabular: SHAP
 - Lime, ELI5

Grad-CAM for "Cat"

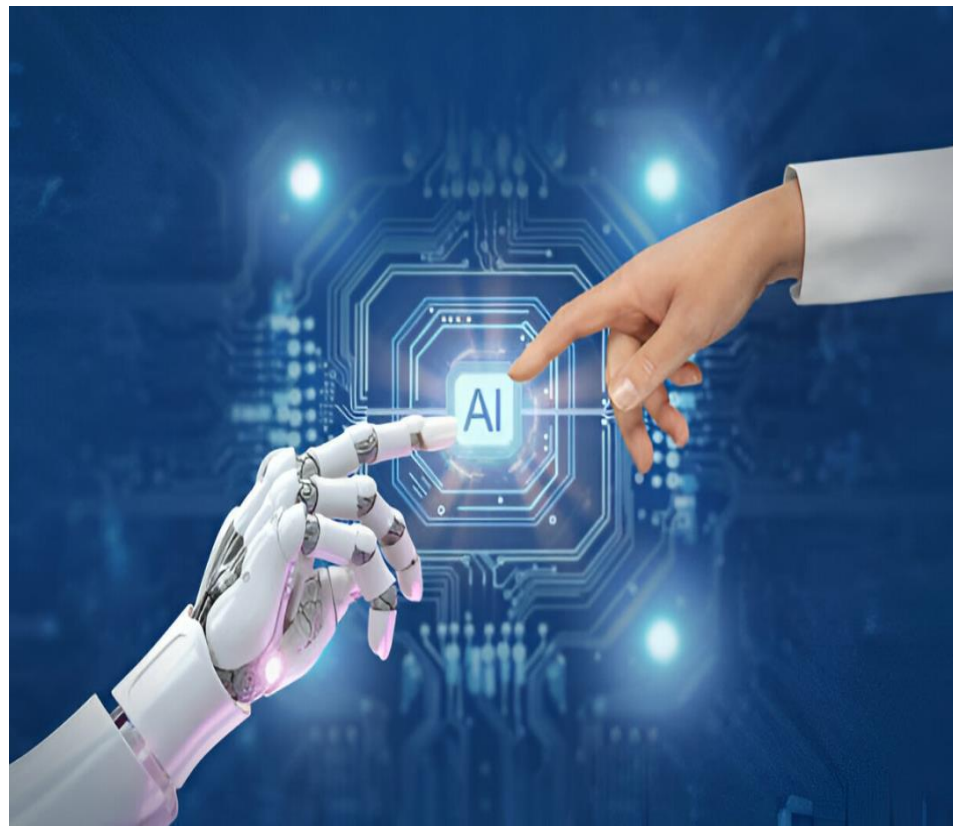


Grad-CAM for "Dog"



Facilitating AI / ML

- **Experts-in-the-loop**
- **Formal definitions**
 - **Problem**
 - **Explanations**
 - **TASK**
 - **DATA MODALITY**
 - **STAKEHOLDER**



CHALLENGES



Challenges in Development



Challenges in Adoption



Challenges in Deployment



Challenges in Implementation





Challenges in Development

Data

- High quality
- Large quantity

Bias

- Disparate Impact
- Skewed Learning

Robustness

- Model Drift
- False Positives and Negatives



Challenges in Adoption

Data Privacy and Security

- Data security
- Privacy crucial

Ethical and Legal Concerns

- Ethical dilemmas
- Inequitable care.
- Liability and accountability

Resistance to Change

- Job displacement
- Lack of trust in technology
- Complexity of integrating



Challenges in Deployment

Scalability

- High computational power
- Secure data storage
- Reliable network access

Compliance with Regulations

- FDA (U.S.) and EMA (Europe) require evidence of safety and efficacy for AI-driven applications

Monitoring and Maintenance

- Evolving knowledge, protocols
- Continuous retraining



Challenges in Implementation

Integration with Existing Systems

- **Legacy Systems**

Interoperability

- **Diverse and fragmented data sources**
- **EHR systems, medical devices and imaging platforms**

Training and Usability

- **Training to use AI tools**
- **Lack of user-friendly interfaces**

Thank you

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